
Subject: Re: @Crimson

Posted by [trooprm02](#) on Mon, 18 Oct 2010 20:51:01 GMT

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R315r4z0r wrote on Mon, 18 October 2010 08:34

Basically, 12-16 players is a much more laid back environment as opposed to there being 60 players or more

^from this, I'd personally say you haven't played enough smaller games to understand (I'd wish Spooky would jump in here and use lobbywars as an example but). With 40 players, THAT is laid back gameplay....it allows people to pointwhore because there are 19 other players on your team that you can rely on to defend the base.

With smaller games, you have to ACTIVELY keep track of where you oppenents are, what your own team mates are doing etc. Its for this exact reason you don't near see as much point whoring in smaller games (if you've ever wondered why not), as players are forced to be more productive.
