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Subject: Re: @Crimson

Posted by [Crimson](#) on Sat, 16 Oct 2010 21:16:31 GMT

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They weren't just hosted by Westwood during the beta. They hosted servers for several months, maybe even a year after the release of the game. And all their servers were 40 players. If they didn't think their game was "designed for" 40 players, they would have run smaller servers.

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