Subject: Re: Program something w3d
Posted by CarrierII on Sat, 16 Oct 2010 13:33:34 GMT

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danpaul88 wrote on Sat, 16 October 2010 14:28Out of interest, why does it have to be 64 bit?

LE (a 32-bit program) frequently reports running out of memory whilst attempting to calculate higher precision VIS, or VIS for larger maps, or at least, that's my understanding of the problem.