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Subject: Re: Is this SS clean or what?

Posted by [R315r4z0r](#) on Sat, 16 Oct 2010 00:01:23 GMT

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Impossible to tell.

You can't line up bullet holes from the shots of other players from your client.

Case and point:

If you stand against a wall and ask someone to shoot around your head, no matter how perfect they circle your head with bullet holes, it will look like a random jumbled up mess on your screen.

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