Subject: Re: [Scripts] Modified SSGM (2.0.2X)

Posted by trooprm02 on Sun, 03 Oct 2010 03:38:57 GMT

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pe21789 wrote on Fri, 01 October 2010 12:02@Xpert Nice Copy&Paste from cAmpa's Mod.

hrnshn!

Yes, alot of this stuff actually comes from cAmpa's personally work (based off RR, which he has the source to), which he did for atomix a couple of years ago, and Xpert is now releasing as his "own" work.

I'll leave it to cAmpa to look through it and tell us what Xpert himself may have added/fixed/etc.