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Subject: Re: Visual Studio 2010 SSGM202+Scripts344 Projects

Posted by [Ethenal](#) on Thu, 30 Sep 2010 21:26:49 GMT

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zunnie wrote on Tue, 21 September 2010 08:18

Edit2: Ok, it appears that PLUGINS are not compatible when compiled with VS2010... Anyone who wants a copy of the SSGM source for VS2010 anyway then contact me..

It's because they're compiled with a different version of C++. If you get the source for the plugins and then compile them with 2010 as well, they'll work fine. However, that means any plugin that is closed source (plenty of them) are useless.

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