
Subject: Re: How do we get Renegade great again?
Posted by [Starbuzz](#) on Sun, 26 Sep 2010 03:22:47 GMT
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trooprm02 wrote on Sat, 25 September 2010 00:09Starbuzz wrote on Fri, 24 September 2010 11:44Dover wrote on Thu, 23 September 2010 01:58Maybe if someone made a Renegade mod for the SC2 engine. Just saying.

You mean a Renegade RTS? That could be cool. Sometimes I wish a supersmart team of geeks (compliment) with a lot of time on their hands get their shit together and finish JeepRubi's Ren mod for C&C3.

Totally agree. I forgot about that...it never got the attention it deserved, I wish JR himself finished it tho

I think the same too. The meticulous quality he put into the mod makes me wish he restarts it and finishes it. People from the Ren community will actually play it. Just imagine all the stock WW maps beautifully remade for C&C 3! We can even get the Ramjet going using it as a counter unit to kill the light armoured vehicles.

It's sad when good projects made by the most brilliant visionary modders get abandoned. Then again, we all have a real life to deal with. The Road to Moscow mod for Generals was another one of those heart wrenching failures.
