Subject: Re: Visual Bot
Posted by halo2pac on Sat, 25 Sep 2010 00:14:41 GMT

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sweet thanks. I'm using a pack of map images I found on renforums.

"Map-Overview-Pack by DeathLink6.0"

I resized them to 512x512 and flipped them so that I dont have to use math to flip coordinates and hog more cpu.

any help with scaling or a better algorithm would be awesome