Subject: Re: Visual Bot
Posted by trooprm02 on Thu, 23 Sep 2010 23:23:59 GMT
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Cool, im guessing you're basing this off Renhawk and more recently SEye? Now, thats a live network connection (TCP/UDP) or is it reading a log file and is it a standalone program atm or its being loaded into the FDS (modified .dll, SSGM plugin, etc)?

A video recording of the screen with a few players ingame would be cool to see.