
Subject: Re: Epic StarCraft II Discussion
Posted by [Dover](#) on Thu, 09 Sep 2010 23:26:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

Herr Surth wrote on Thu, 09 September 2010 10:24

:D:D

Is the joke supposed to be how wrong this is? Because that picture is so grossly incorrect it's almost humorous. Almost.

Immortal Colossus destroys Marine Marauder so badly. Marauders are pretty horrible against Muta Zergling. Nobody uses Roach Hydra because it's awful against everything. Broodlords and Ultras both do nasty nasty things to terran barracks units. High templar are just about the best thing to use against massed marines and mauders -- I can't think of anything I'd rather have. I'm pretty sure any units produced before 20 minutes into the game beats Carrier Mothership.

Except for siege tanks beating marines (Not sure what help Vikings are supposed to provide in that situation...), that chart got everything pretty much exactly backwards. The pity is that the crying over supposed Terran imbalance is loud enough that people actually believe this trash. >:[
