Subject: Re: How do we get Renegade great again?
Posted by TD on Thu, 09 Sep 2010 21:39:40 GMT
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Crimson wrote on Tue, 24 August 2010 03:49reborn wrote on Mon, 23 August 2010 13:46luv2pb wrote on Mon, 23 August 2010 15:22
What servers should do is stick to what they are good at and absorb the rest in that category. An example is us and Jelly. They kick our ass at marathon but we dominate them at AOW. So we should focus on AOW on and they should focus on marathon only. But as Jelly is so happy to admit he doesn't care about Renegade.

It's the "absorb" part that doesn't sit well with most. Losing their own identity. But yu're right, it's their own ego getting in the way.

Yeah, that's definitely an ego thing. If you're more concerned about losing your identity instead of giving your players a place to play, then you deserve to have an empty server.

If any server owner decides they don't want to waste money anymore and want to merge into n00bstories, I'm more than willing to have the conversation. Even if you do lose some of your players to other servers because the destination server isn't quite what they like, then you're still accomplishing the goal.
Why is it ego to run two servers, one with and one without a time limit? Both servers run pretty full (I'd say Jelly and NS AOW are quite equal) and the players donate to these specific servers to keep it going, since they play in THERE. Just like the players at NS donate there to keep that AOW server alive.

Saying that Jelly doesn't care about Renegade is yet another ugly and untrue insult coming from your side, just like you lot did in the past. If we didn't care for Renegade, the servers would not exist anymore and the players at Jelly would either not have their favorite place to play anymore and quit the game or play here and there once in a while (means less activity in ren overall). In fact, to keep Renegade a bit more active I've tried organizing community wars over here at Jelly, internal wars to keep our own playerbase (but kinda anyone is invited in for example the mappak funwar we're having) happy, but most importantly I tried my best with the Renegade Global Community Tournament to keep Renegade itself alive. What did we do wrong?

We have got two active servers and you got one. We're both doing good, why are you still raging over nothing?