
Subject: Pure Mode

Posted by [Gen_Blacky](#) on Thu, 09 Sep 2010 19:43:44 GMT

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So is TT going to add a pure mode for server owners? Pure mode meaning that server owners can make plays use default renegade with no type of skins, huds, scripts, shaders or other modifications what so ever. If so will tt client be able to load default files if someone had a bunch of crap in their data folder. What if someone has a modified map (.mix) file will tt be able to load the default/approved map.

Like I have made some modified maps that people can use online (.mix) files. Would the user have to remove that map or would tt be able to automatically load default maps. It would be nice if players didn't have to remove anything from their data folder to play on a pure server. TT would just automatically load default renegade files. I would love to see this feature specially for clanwars .cc games and fun wars.
