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Subject: Re: Is it possible to create a "I'm reloading!" alert?

Posted by [Jerad2142](#) on Wed, 01 Sep 2010 14:06:05 GMT

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reborn wrote on Mon, 16 August 2010 01:48: ErrorR wrote on Mon, 16 August 2010 03:42: Doesn't the ammo in the clip actually go to 0 when you start reloading?

If it does, then you could write something really awful that polls for whether the current loader clip is equal to 0, then play the sound at their position...

Indeed it does NOT, but nothing keeps you from making a key hook for the 'R' key.

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