
Subject: Re: How do we get Renegade great again?
Posted by [reborn](#) on Mon, 23 Aug 2010 07:26:59 GMT
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It's not going to happen. There's a few communities that would be worth consolidating with, but in business you learn that there's no such thing as a merger; it's always a takeover, and this would be true here, too.

If MP-Gaming for example approached Crimson and said hey, we want to merge with you, I believe we would be welcomed.

However, when you got down to the nitty gritty of it all, there would no doubt be problems...

We have our own IRC network and ops etc, so which one should be used?

We have our own forums, so which one should be used?

We have our own forum moderators and permission masks, will they all be adopted?

We have our own game moderators and rules, which would be used?

We have our own domain, which would be the primary one used?

Would the merge mean that n00bstories adopts the name MP-Gaming, or MP-Gaming ceases to exist and it becomes part of n00bstories, would perhaps there be a new name?

Any sort of merge would mean losing your identity and being swallowed up.

MP-Gaming actually has an APB server with a player count comparable to n00bstories, so both have something to offer each other, but it's never going to work. One is always going to want to adopt, rather than embrace the other.

The bottom line is, renegade needs more players. I keep banging on about it and boring everyone, but a WOL clone with a timed torrent release that connects to it might accomplish that.

In any case, even if by some miracle it did happen, as soon as you start seeing a list of only 8 servers, someone will start their own community and put up a server.
