
Subject: Re: How do we get Renegade great again?
Posted by [Spyder](#) on Fri, 20 Aug 2010 18:35:14 GMT
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We might be able to create some sort of "community version" or whatever you would call it.

Just get the default Renegade installation, add all updates and Renegade Ressurrection and create a new installer, which applies a random serial/id/string to the game. The user can then play Renegade using direct-connect without having to install a lot of patches and scripts (I think this is why we lose many potential players).

You could even make a small modification to the game.exe file which disables the WOL buttons, so the players are actually forced to direct-connect.

This way new people can play the game without too much of a hassle. I think this idea might have a lot of potential, especially in the torrenting scene and on warez based websites.