Subject: Re: How do we get Renegade great again?
Posted by reborn on Fri, 13 Aug 2010 14:21:24 GMT
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trooprm02 wrote on Wed, 11 August 2010 14:00reborn wrote on Tue, 03 August 2010 07:29

Olaf disables serial validation
Olaf controlls XWIS. If he was to disable serial validation, it would mean that you could flood the torrent scene with the renegade ISO's and a valid serial for installation purporses. This would have the added advantage of not splitting the community.
However, while Olaf owns and operates XWIS, he is not in the position to disable serial validation without consent from EA.
If he did it without their consent, they would likely remove there redirects. If they did not boot back up their WOL servers (which they likely wouldn't), then Renegade would be no more.

EA gives the game away for free
I heard EA are contractually oblidged to not give it away for free for some time still to come, probably something to do with it being part of TFD which is still being sold.
However, they have released CnC games for free before.

@serial validation, heres where things went wrong in the first place.....for those of you who don't know, BHS put in their own bid to EA to take over atleast the renegade portion of what is now XWIS but ultimately conceded to just having "mod" powers (crimson and blazer specifically). Remember, XWIS now gets money from EA to pay for server costs etc, so it was in their interest to maintain control....BUT if this wouldn't have happened, Crimson would have had access to the update servers, would have been able to get the ladder going instantly, etc

Moving on, I think removing all serial checks is a good idea but even if all (or most) of the server owners want to install a mod to do this (which they do) it would still mean people would need to connect through gamespy or direct connect which is not ideal....

I was saying remove XWIS serial validation. FDS's do not validate serials at all, they're just capable of retrieving the hash.
I made (and by "I", I actually mean a collective effort from myself, SaberHawk and Adad) a plugin for removing serial validation for servers hosted on GameSpy, but really it's preferable though XWIS (how are the people without a valid serial supposed to know which servers they can join without getting booted for an invalid serial?).
I'll be releasing it this weekend, although I think Zunnie already zipped it up in the SSAPB release.