
Subject: Re: How to set up a build environment for compiling the scripts.dll

Posted by [danpaul88](#) on Fri, 13 Aug 2010 14:12:30 GMT

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halo2pac wrote on Tue, 03 August 2010 04:20 This should be added to the first post since every time I reinstall my computer I forget this:

FOR ALL THOSE WHO ARE HAVING THE:

"error C2733: second C linkage of overloaded function '_interlockedbittestandset' not allowed"

ERROR, SELECT "RELEASE" FROM THE DROPDOWN BOX AT THE TOP OF VC++.

Did you try doing a Rebuild All instead of just a Build? That would most likely solve the issue while still allowing you to compile debug builds.
