Subject: Re: How to set up a build environment for compiling the scripts.dll
Posted by Ethenal on Tue, 03 Aug 2010 22:26:13 GMT
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halo2pac wrote on Mon, 02 August 2010 22:20This should be added to the first post since every time I reinstall my computer I forget this:

FOR ALL THOSE WHO ARE HAVING THE:
"error C2733: second C linkage of overloaded function '_interlockedbittestandset' not allowed"

ERROR, SELECT "RELEASE" FROM THE DROPDOWN BOX AT THE TOP OF VC++.
Never seen that... but that solution removes the possibility of a debug build. What if you want one?