Subject: C&C Renegade: Sole Survivor Screenshots
Posted by SomeRhino on Thu, 28 Aug 2003 03:49:04 GMT

AircraftkillerI don't know if you've realized it or not, but almost all of the textures and models you're using look incredibly unrealistic.

I can't tell if that's the look you're going for, but a lot of that looks like toys.

The suburban area stands out in particular, makes me feel like I'm in "Army Men 3D."

Hehe, I can see where you are coming from. Alot of those textures have exaggerated saturation and such, something I can fix. I am trying the best I can with the tools I have though. I don't have 3DS, and my Photoshop trial expired months ago. Thanks for the honest critizism, ACK, I'll work on that.