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Subject: Re: January 1 - 2010

Posted by [jonwil](#) on Mon, 02 Aug 2010 13:49:42 GMT

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Any major gameplay bugs (such as harvesters dumping the wrong amount or refineries giving the wrong credits) would have been picked up by the APB/Reborn/AR teams. I am unaware of any gameplay features/functions that would be exercised by normal renegade that are not exercised by APB/Reborn/AR.

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