
Subject: Re: How do we get Renegade great again?
Posted by [JohnDoe](#) on Mon, 02 Aug 2010 13:22:17 GMT
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Can someone explain this GNU General Public License stuff? Does this mean that everyone can make commercial videogames using the Quake 3 engine or does this only cover free games i.e. Quake 3 mods that now no longer need Quake 3?
