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Subject: Re: Renegade Mod

Posted by [Bfranx](#) on Fri, 30 Jul 2010 23:24:35 GMT

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Basically, the purpose of this mod is to remodel the buildings, vehicles, weapons, and infantry, add/remove vehicles and infantry that were/werent supposed to be there, and add gameplay fixes where needed. In essence we are trying to make it appear as close to Tiberian Dawn as we possibly can.

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