
Subject: Re: a question about keeping the pressure
Posted by [zeratul](#) on Fri, 23 Jul 2010 19:34:42 GMT
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Quote:

3. It is argued that whoring just gives the other team credits. This is true. However, if Hotwires stop repairing buildings to spend their credits on vehicles / other characters; the chances of getting a building kill increases - especially if you have 6+whoring arties.

What about donations?
