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Subject: Re: MySQL with SSGM?

Posted by [TechnoBulldog](#) on Sun, 18 Jul 2010 13:58:31 GMT

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Sladewill wrote on Sun, 18 July 2010 05:15

```
#include "windows.h"
```

```
using namespace::std;
```

They are what fixed it for me yesterday.

Oh, yeah, that fixes it, I think. I think WIN32\_LEAN\_AND\_MEAN was messing it up, as well as the order it was in. I can access the function now, but I'm trying to find a way to use the c++ connector instead of an open C connection. I have a feeling that's impossible (lol) but I'm going to keep looking for a way.

Again, thanks for the help so far everyone!

EDIT: I've found out that if you use `mysql_escape_string` (no real) it doesn't require an open connection, but it also doesn't use the current character set, or whatever that is.

<http://dev.mysql.com/doc/refman/5.1/en/mysql-escape-string.html>

Quote:

You should use `mysql_real_escape_string()` instead!

This function is identical to `mysql_real_escape_string()` except that `mysql_real_escape_string()` takes a connection handler as its first argument and escapes the string according to the current character set. `mysql_escape_string()` does not take a connection argument and does not respect the current character set.

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