Subject: Re: Is it possible to create a "I'm reloading!" alert?
Posted by reborn on Wed, 14 Jul 2010 09:40:23 GMT

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TNaismith wrote on Wed, 14 July 2010 04:01I figured there would be more work in Level Edit if it went towards being non-server side

Just so you're aware (not that you asked, but it seems you are running on a slightly mis-informed assumption), the scripts you're talking about for level edit are infact server-side mods, despite you attaching them in level edit and using the client scripts.dll.
The script needs to be on the server, and is infact the script that's used.