Subject: texturing question, making a fence and such things... ack?
Posted by maytridy on Wed, 27 Aug 2003 20:12:11 GMT
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Yeah...it's quite easy,

Apply a fence texture to the object, and change the blend mode to "Alpha Blend" The object should now be "see-through". (you can see through in between the links.)

What else do you need help with on the fence?