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Subject: Re: [Server] SSGM 2.0.3

Posted by [Ethenal](#) on Fri, 25 Jun 2010 05:49:02 GMT

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trooprm02 wrote on Thu, 24 June 2010 22:13Ethenal wrote on Thu, 24 June 2010 13:46

Also, it took me about ten minutes to port SSGM to 3.4.4)

I doubt it. Its pretty much like omar said, I haven't gone over the differences but its not a copy+paste operation. It sounds like yours is just reverting back to 3.4.1 (this is why it was such a big deal when blackintel ported ssaow to 2.9.3 from 2.3). As to this version, I used the same copy I downloaded from the server owners section years ago when 2.0.2 was first released, I did change some source files to their original full names if thats what you mean to give their authors proper credit.

How isn't it simple? There really aren't that many differences (which should be obvious given the version number difference is only 3.4.1 to 3.4.4).

Your example with 2.3 to 2.9.2 (not 3, doesn't exist) is pretty much void because there's a huge version difference there. Those numbers aren't simply made up.

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