

---

Subject: Re: Mod Question

Posted by [Xpert](#) on Thu, 24 Jun 2010 22:04:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

reborn wrote on Thu, 24 June 2010 15:43 There was other planned modes too, capture the mobius and siege springs to mind...

You should check out vloknboky's early versions of these as server side mods. He got quite far with allot of them. Another testament to just how far ahead he and BC was at the time, only to be forgotten.

Ahh this. When I had free time about 4 years ago, I was messing with the Siege mode and the Deathmatch one. I got pretty far with it and fixed a lot of the bugs and got it to work. I had it going for a while and even fixed a lot of memory leaks. I losted it when my computer got wiped out. I lost a lot of stuff. But it was some good times. The DM mod was very unique and had a lot of potential. It's too bad no one picked it up after that. Makes me think about it now.

---