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Subject: Re: [Server] SSGM 2.0.3

Posted by [Omar007](#) on Thu, 24 Jun 2010 19:59:40 GMT

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Ethenal wrote on Thu, 24 June 2010 20:46 You can't really call this a new SSGM version if you're not the original creator (or otherwise authorized to do so).

Also, it took me about ten minutes to port SSGM to 3.4.4 (on Visual Studio 2010 as well, but I have Saberhawk to thank for that).

Hmm i either missed some stuff while porting or i was faster  
Care to share?

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