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Subject: Re: Starcraft 2 Beta Wings of Liberty.  
Posted by [Dover](#) on Wed, 23 Jun 2010 19:53:51 GMT  
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Ziggy Sobotka wrote on Wed, 23 June 2010 05:38 Good thing I didnt write overseers then, as far as I remember.

No, you're right. I saw that on the guy below you who appears to have changed your quote. My bad, I should have paid closer attention and caught that. :S

Ziggy Sobotka wrote on Wed, 23 June 2010 05:38 Yeah, declaring that WacraftIII only had 8 players is totally not stupid.

You're doing it again.

Ziggy Sobotka wrote on Wed, 23 June 2010 05:38 Maybe they can. If they can't, you're fucked. If that doesnt seem wrong to you, what will?

Hasn't that always been the case? With every game? Ever? That seems perfectly right to me.

Ziggy Sobotka wrote on Wed, 23 June 2010 05:38 So the fact that Massive Entertainment had LESS resources to continue supporting WiC after releasing it and still did an awesome job is your reason why this example isnt true.

Less resources than Blizzard in 1993 after Rock N' Roll Racing? Before WarCraft 1: Orcs & Humans? I doubt that.

Ziggy Sobotka wrote on Wed, 23 June 2010 05:38 interesting. I havent been all that active in the onlinegaming department, so forgive me for not including tons and tons of examples.

I accept your surrender and apology, in that case. How am I supposed to respond to that? You're basically saying "Excuse me, I have no idea what the fuck I'm talking about", to which the proper response would be "Then shut the fuck up."

Ziggy Sobotka wrote on Wed, 23 June 2010 05:38 Right, i'll buy the game as soon as they patch LAN modus and chat into the game and they remove the region-lock. Maybe.

- You're not getting LAN. LAN enables piracy. LAN enables KeSPA and KeSPA-wannabes to hijack the game. If the law was perfect everywhere on Earth and these weren't issues Blizzard had to concern themselves with, LAN would be a trivia matter. But they aren't, so it isn't. You're not getting LAN.

- Chat is already in the game. People just want the old Battle.net 1.0 style chat. Which is retarded because it's just an IRC port without the many things that make IRC great and with plenty of spam added. All along Blizzard has been saying "Hang tight, old chat channels suck, we're coming up with something better". And people have just continued bitching about how it's marginally harder to use a gaming platform as a chat room. Chat is here and/or confirmed to be coming, depending on how you define it.

-Region-Lock is also on their confirmed list of things to work out.

Then again, why should I care if you buy it or not. Don't buy it. I don't give a fuck. Keep playing WiC, I'll be busy enjoying the RTS game of the decade.

GEORGE ZIMMER wrote on Wed, 23 June 2010 07:54  
Dover wrote on Wed, 23 June 2010 06:05  
nerds  
don't make me post your picture.

lol, dgaf

GEORGE ZIMMER wrote on Wed, 23 June 2010 07:54  
Also, SCII is cool, yeah, but shit dude, it's not the shining pinnacle of achievement in the gaming industry you make it out to be. It's a solid game, but it's nothing special- it's just SC1 but updated graphics, and some other small changes. That's not bad at all, but it's not the greatest damn thing ever. Stop getting your panties wet.

Considering SC1 was (still is) the shining pinnacle of RTS achievement in the gaming industry, having SC2 being "just" SC1 with updated graphics and small changes seems pretty reasonable to me.

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