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Subject: Re: Starcraft 2 Beta Wings of Liberty.  
Posted by [Dover](#) on Wed, 23 Jun 2010 00:39:49 GMT  
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FACEBUTT wrote on Tue, 22 June 2010 03:36Dover wrote on Sun, 20 June 2010 17:14I'd just like to say that if you're a Bronze Leaguer, your opinions on balance or BOs or harassment or difficulty don't count for much. And just so you don't grow some unwarranted self importance, you were top 12 in your division of like 50 people, not top 12 in all of the Silver League. That said, if putting "Hurp Durp Division, Silver League: 12" next to your name gave you some confidence and made you feel like you could succeed at the game, the division system did its job.

As for the article that was linked, half of what's written is sensationalist bullshit. It's a shame that people who don't follow StarCraft II close enough (Or even though that do but are looking for something to bitch about) will grab their pitchforks anyway.

EDIT: In other news, Hydralisks are now snazzy dancers, in addition to ruthless killing machines.

<http://www.youtube.com/watch?v=WMupsZAPm9I>  
<http://www.youtube.com/watch?v=C8toFV3KKs0>

I didn't said i feel successful at this game, just wanted to share placement. I hadn't plyed starcraft in two years, i've just back into it, into SC2.

Im looking forward for opinions of beta

If you were a D player in StarCraft 1, no matter how long ago that was, there's no excuse for placing anything lower than Platinum League. If you were D+ or above, there's no excuse for placing lower than Diamond League. The majority of the playerbase is so hilariously awful at the game (At this point in time, of course) that it's pretty hard to do otherwise.

And you should feel successful! You're 12th in your 50-60 man division! That's an accomplishment! Good for you!

Ziggy Sobotka wrote on Tue, 22 June 2010 06:07  
I FOR ONE WELCOME OUR NEW BLIZZARD OVERSEERS

You should welcome them. They're better than:

- The game being managed by a greedy semi-outlaw monopolistic "ruling body", like KeSPA in StarCraft 1's case
- A company that only looks to push out the next product in a series, like EA in C&C's case
- ABSOLUTELY NOBODY, like in Renegade's case

Think about it. If you limit yourself to video game companies (to exclude obvious answers like Microsoft and Google), what company has a track record of post-release support better than Blizzard's? Those facts are strong enough to remain persistent throughout your ridiculous "big brother is out to get you" scare tactics.

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