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Subject: Re: Goldeneye 007 - Wii

Posted by [Xylaquin](#) on Mon, 21 Jun 2010 09:15:44 GMT

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R315r4z0r wrote on Sun, 20 June 2010 18:49 Just because Rogue Agent had the title of 'Goldeneye' didn't make it related to the movie Goldeneye or the N64 game.

In fact, the title Goldeneye Rogue Agent was either:

A) A coincidence

B) A play on words to get N64 fans to buy the game.

It's really annoying having people compare the god awful game that is Rogue Agent to the N64 Goldeneye. They are two entirely different games with entirely different main characters with entirely different story lines in an entirely different time and setting.

The only thing that they have in common with each other is that they have the word 'Goldeneye' in the title. However, when you break that down too, you realize that 'Goldeneye' is used in entirely different context in both game. In the N64 game, it was a global missile targeting satellite network. In Rogue Agent, it was literally a golden cybernetic eye.

The games are entirely different. There is no grounds to compare them and its just stupid if you try.

Yeah I'm aware of that. It's just they had to go and use "GoldenEye" in the title.

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