

---

Subject: Re: [Skin]RustyNodDoor  
Posted by [zeratul](#) on Sun, 20 Jun 2010 10:51:06 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

snpr1101 wrote on Sun, 20 June 2010 04:31Zeratul wrote on Sat, 19 June 2010 23:19It looks like it opens in a completely different way

Sounds like huge problem. I could envision hundreds of engineers standing at the door figuring out how to get in whilst it's being destroyed by 6 Hill camping Arties.

thats a hilarious thought

also the opinion i didn't give earlier  
i like it but it shouldn't be called rusted IMO

---