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Subject: Community Rumble

Posted by [Crimson](#) on Wed, 27 Aug 2003 14:08:52 GMT

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The biggest hurdle in the way is this:

CW was pissed that WL usurped their #1 spot in the clan ladder and thought that we "exploited" it (even though I don't think it's cheating to know how a ladder is calculated, do you?) -- so we decided to do 7 matches, alternating on their server and ours, 7 different maps. Best 4 out of 7 takes it...

So we get in the match -- WL wins the first 3, then CW takes one, then WL takes another... we keep going onto Islands. Now this is the 6th map, their server. We run through the tunnels into the Hand of Nod as basic minigunners and toss our C4 on the MCT. We defend our C4 until the hand blows up. Now one guy on their team hadn't loaded yet... apparently his computer was REALLY slow.

Then CW spends weeks arguing this map, calling it unfair that we didn't wait for them to load, though it hadn't come up in the 5 maps before. They couldn't argue the other 4 times they lost, and we didn't argue the one time they won... but they refused to concede the match and to this day, they'll say how horrible of a clan WL was... completely invalidating the entire matchup because of 1 map. You know, that's why we said 7 maps and not one... even if we threw that out, we still won 4 out of 5 maps against them.

So, if we matched up against CW, it would solve nothing. If we won, they wouldn't accept us as better players, maybe even accuse us of bigheads, point whoring, n00b tactics, you name it... and if we lost, it wouldn't change the fact that the people on the CW forums are a bunch of idiots.

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