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Subject: Re: Emitter Caching

Posted by [Poskov](#) on Mon, 14 Jun 2010 14:13:23 GMT

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Yeah, ren should read all the E\_ w3ds in its directory/dat files;

my ren loads up in a flat 4 sec with max settings. Making the load time 6 or 7 seconds, for the emitters to preload is a good trade-off.

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