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Subject: Re: Do you consider bots and cheats in MMORPG'S that bad?

Posted by [a000clown](#) on Fri, 04 Jun 2010 16:35:37 GMT

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For single player it can be fun to use cheats after beating the game at least once, depending on what type of cheat it is and how much it lets me mess with the AI NPCs. For me, it adds an interesting twist with some extra replay value. I never use cheats the first time playing through, since I like to know I can beat it by my own skill.

For online games you inherently interact with other players, and just like the real world for every action there is a reaction. For that reason it's my opinion everything you do changes something for other players so cheating degrades their gameplay in some way. Whether the change is minor or very noticeable is irrelevant.

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