Subject: Re: RSF Raptor
Posted by EvilWhiteDragon on Wed, 02 Jun 2010 21:37:37 GMT

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HaTe wrote on Wed, 02 June 2010 23:14reborn wrote on Wed, 02 June 2010 16:07c4 object count on a HUD is a cheat (but not really that bad tbh as pressing the end key is possible in real time, and the text is displayed as an overlay on the game screen, instead of a seperate window), as is the building bar health.
I think that it comes down to them being in the same category, so Goztow either needs to choose what you have just said, or choosing to treat them both as not cheats. They clearly are the same thing basically, one just being useful at (for the most part) less times during a game (usually).
They're obviously different, and you're retarded if you can't understand the explanation on why they are truly different and as bonus an explanation why even the mine counter (!c4/end) would've been banned if things had gone different.