
Subject: Re: [Sound] Harvester Engine
Posted by [Kimb](#) on Tue, 01 Jun 2010 16:28:56 GMT
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Reaver11 wrote on Tue, 01 June 2010 10:26Kimb wrote on Tue, 01 June 2010 02:27Goztow wrote on Tue, 01 June 2010 01:30One could call it an advantage sound but seriously, how often have you been run over by the harv in your last 10 games?
This ia almost like BB, you dont notice it until its gone (if its not getting announced) Should be a so called "cheat" too...

Please take that elsewhere.

Fine that you have something against goztow for his cheat description.

The modrelease section is already near dead and you want to create more drama to kill it earlier?

Nah, not trying to kill anything. I got basicly nothing against this, but from what ive seen (read), people call BB cheat/Adv. because you can see if something gets damaged even if its not announced. Well, if you can have louder noice, example footsteps, LOUD ONES, wouldent that be a adv./cheat? Some people might think so.
