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Subject: Editting Strings

Posted by [npsmith82](#) on Wed, 27 Aug 2003 03:22:07 GMT

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Ferhago, the easiest way to edit the strings file is to create a new mod profile in the level editor then use the menu "Strings>Edit Strings". Then just save the project, and export the strings.tdb file from the C:\Program Files\RenegadePublicTools\LevelEdit\modname\ALWAYS\TranslationDB directory.

maytridyIn a mix, the strings file is not included. (It's a separate file)  
Correct.

maytridyIn a pkg, is the strings file included?  
Also correct.

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