It's not really the scripts in this case, it's just what keys are set to do what with keys.cfg. Also, the RP2 scripts (scripts.dll) are a modified version of Scripts 3.44, nothing more really.

Try renaming your current keys.cfg (from RP2) to something else and placing the attached keys.cfg (from Scripts 3.44 with a few added keys) in your data directory.

Additionally you could just replace the current taunt actions with:

Quote:
Taunt1=Keypad_1_Key
Taunt2=Keypad_2_Key
Taunt3=Keypad_3_Key
Taunt4=Keypad_4_Key
Taunt5=Keypad_5_Key
Taunt6=Keypad_6_Key
Taunt7=Keypad_7_Key
Taunt8=Keypad_8_Key
Taunt9=Keypad_9_Key

You could just download Scripts 3.44 again and get it from that also.

File Attachments
1) keys.cfg, downloaded 255 times