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Subject: Re: RSF Raptor

Posted by [R315r4z0r](#) on Tue, 25 May 2010 21:35:25 GMT

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Goztow wrote on Tue, 25 May 2010 15:50R315r4z0r wrote on Tue, 25 May 2010 21:00Cheats are cheats. But HUDs aren't one of them.

(upgraded?) HUDs are indirect advantages. Cheats are direct advantages.

Basically, a HUD gives you some information but still requires you to compute it into your strategy for playing. A cheat just makes the game easier to play in direct advantage to everyone else (big heads, infinite health, stealth detection, ect.)

Whether or not an (upgraded?) HUD is bad or not is up to you. But they should in no way measure up to ACTUAL cheats.

An advantage == a cheat == a ban. Did you all miss that he was perfectly aware how the moderators felt about it?

Don't get me wrong. I'm not questioning your judgment. I'm just sick of people putting HUD augmentations on the same level as cheats.

They are NOT the same thing and should NOT be treated in the same manner.

Whether or not you think HUD mods are bad, they should never compare to an ACTUAL cheat. You shouldn't give someone who just happens to know the mine count for their team an equal 'punishment' as someone who uses flat out game-breaking cheats.

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