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Subject: Re: Starcraft2 beta key

Posted by [GEORGE ZIMMER](#) on Mon, 24 May 2010 11:24:03 GMT

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trolling aside, I actually have to agree with Fobby on the graphics. Blizzard's never been known for their fantastic graphics- no reason to go up in arms because someone said it doesn't look that great.

Which, it doesn't, but it has one thing C&C3 heavily lacked- unit recognition. It might seem like a small gripe, but even after a good while of playing C&C3, it takes me a long while to know which unit is which, and what unit does what.

I have a feeling I'll be able to instantly know what every SC2 unit does, which is really nice.

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