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Subject: Re: Leaked TT Patch

Posted by [reborn](#) on Wed, 19 May 2010 16:57:32 GMT

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StealthEye wrote on Wed, 19 May 2010 12:27: Goztow wrote on Tue, 18 May 2010 19:10: I can get you a team of 10 testers in no time. But they would likely find fewer bugs than the current APB team. It is not just a matter of getting a few players to run the game a few times. It takes time and organization to properly test something; I've seen the APB team is well organized, and I'm pretty sure a new Renegade team wouldn't be near as productive. Yes, it would be better for TT to test with Renegade directly, but there is no team that has proven it is able to do that in Renegade.

You may doubt whether the APB team can find Renegade bugs, and for some things that may be true, but APB and Renegade use the same engine. If the engine works, it's unlikely that there are any big/hard to fix bugs left in Renegade.

If you can, please come up with a few potential Renegade bugs that would not show up in APB caused by TT features. I can't think of many.

Agreed, but I know first hand how much time has been devoted to the mod teams to get their features in and keep them happy.

With hind sight, it might of been better to work with a renegade group from the start, and then any extra stuff needed for the mods been made and released via the updater?

But then, they say hind-sight is always 20/20.

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