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Subject: Re: Jus wondering ..

Posted by [GEORGE ZIMMER](#) on Tue, 18 May 2010 00:01:57 GMT

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EvilWhiteDragon wrote on Mon, 17 May 2010 18:29

Let me bring it down to Spoonys level: lolololollo. It's mostly rubbish/ opinion what you write here. I've yet to ever see Spoony go "lolololollo"... so, basically, you're using the tried-and-true method of "HEY GUIZE LOOK HOW DUMB I AM! LOL, THATS YOU, THAT'S WHAT YOU LOOK LIKE RIGHT NOW!". Fantastic.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29 Yeah, right. I got a feeling you're hinting at something? Why would I need 0x90's good side? If you mean something then SAY IT. I'm... I'm pretty sure what he said was pretty straightforward. That's hardly hinting at anything :\

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29 I think he's not too bad as a person, certainly, but I don't agree with him cheating in any way. he's responsible for running Renegade further into the ground

There is no other way to put that. Even if he's polite, that doesn't matter- so are sociopaths, that doesn't mean they should be allowed to just walk the streets.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29 I must however also note that he also created exploits which can crash servers easily. He apparently tested it on Jelly's server 3 times on one afternoon. I don't agree to that for sure. However, I did ask him to test it on the BI server. You know why? Because we already improved some protection/exploits which will also be in TT. Now we know TT will be save from that particular exploit.

what the fuck logic is that

"It's good to have him because we can protect ourselves from the very things he's creating". We might as well allow murderers to be murderers, so we can know how to protect ourselves from them- rather than, you know, get rid of them entirely.

It certainly won't encourage them to continue doing what they do. Nope. Definitely not.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29 On the suggestioon that you're being useless, basically it's true.

Personally, I don't give a shit about clanwars or the like. But that's a douche thing to say, dude.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29 You were asked on the team for clanwars. Somewhere in this topic you said competitive renegade is dead.

Because of the mass amounts of cheats. His point there is it WOULDN'T BE DEAD if 0x90 wasn't around. 0x90 wouldn't be around as much, if we just banned him from everything and told him to FUCK OFF.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29 Then what's your purpose then? It's not like

the rest of the TT team doesn't know how to play Renegade, or how public games work. I think that with NS and BI we've proven to know what public players enjoy. I don't know how much the entire team knows about Renegade's general flow of gameplay, but after playing a good few games with Spoony, I can safely say he knows a shitton about the gameplay flow. It's good to know what can and can't affect the gameplay balance- which is pretty important when you do certain things like adding/removing pointsfix.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29Opinion, which I obviously do not care about. of course it's opinion, but he has a point- you're sinking pretty low here (Calling him useless, basically taking 0x90's side...).

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29Yes of course, we really really have a problem because you know, 0x90 will kill us all on RF. If we not ban him there is no telling what horrors he could do.

Nice exaggeration- except, you know, that's totally irrelevant. If you're trying to say "Keeping him here doesn't harm anything", yes, you're right. But what you're missing is this point: Removing him from this community- and many others- could very well prove to be useful.

Once again, it's the banning him that's more important than him being here.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29TT wants to be able to communicate with 0x90, and letting him be here and letting him see what havoc his cheats cause are probably more convincing to stop than banning him.

...are you seriously suggesting he DOESN'T know the shit he's brought to the Renegade community? REALLY?

I don't know what's worse- knowing you're doing something wrong and still doing it, or not knowing you're doing something so obviously wrong.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29Oh btw, we're on purposely delaying TT so 0x90 can cheat more. That's how evil we are.

herpa de derpa, we're clearly saying the whole TT team is evil, right? No, we're not. Comments like that have no place in this argument. At all.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29You again forget to mention how much time the whole team you apparently don't support even more spends on this project. You also prove my point on the cheat community being much more grateful than the normal Renegade community.

All of us know how much time you guys spend into it. And we're plenty grateful. Just because Spoony and I say you're retarded for supporting 0x90, that doesn't mean we don't appreciate anything else you've done. It's possible for people to NOT be overly generalizing douchebags, y'know.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29Oh and btw, you have quite some nerve speaking to me like this. I am the original mind behind BIATCH.

We know. I don't see what place that has here- both Spooky and you have done work to help the Renegade community. Don't turn this into a dickswinging contest, please.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29 don't suggest I'm pro-cheating here, or anyone on the TT team.

We're not much suggesting you're pro-cheating- we're saying you're not understanding that banning 0x90 would prove more useful than simply keeping him around. He does NOTHING GOOD. Just because he SOMETIMES gives examples of the shit he does, getting rid of him entirely would prove to be more useful.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29 Good luck reminding him on UC. You wanted him gone right? Then you can't remind him. That is your flaw.

That argument only applies if he was already banned. Which he's not. Besides, it's still possible to contact him otherwise (since, you claim he'd never go away anyway...)

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29 Thank you for your cooperation Spooky. You're always calling people that disagree liars.

Not really- he just calls people out on their ridiculous amount of bullshit. I've argued with Spooky plenty of times; even I'd notice that.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29 The point I was making was you you, as you do here in perfect honesty, are trying to make me look bad, while in fact I dare say I did more than 90% of the people here to keep Renegade alive. So thank you, for showing everyone what an asshole you are.

He's not trying to make you look bad- he's saying you make YOURSELF look bad by refusing to take action against a known cheat maker (who, by the way, refuses to fix the damage he does, like an immature, cynical teenager).

also, lol, more dickswinging. Fantastic.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29 Also, presume that I would quit Renegade and such. What would you think would happen? At best, very little, but more probably BI would die fast, which would probably make StealthEye lose interest. Take a guess who on TT is probably best able to help others define what to code? I guess Saberhawk comes very close, or might be a tad better, but he's not as much around due to college and such.

even more dickswinging; has no place here, Spooky is not saying you leave.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29 1. It has been discussed many times. Spooky now actively engaging because his precious CW.cc is dead, claiming it's just cheats that killed it. (Has anyone noticed there are just generally less players online? Surely that is only because of cheats [/sarcasm])

I rarely see these discussions, because they get locked frequently most likely. This discussion is necessary. I find it funny that you refuse to acknowledge how much damage 0x90 has really done to the Renegade community.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29:2. Spooky is being disruptive regarding goals the TT team wants to achieve, and him doing so in public will indeed make the urge for a good TT release only greater, but it does also hamper the team, causing it to work less effective. Wait, what? How is Spooky disrupting the work TT is doing...?

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29: That is the main reason why this thread should've stayed locked. No good can come from it. Spooky will only stop when everyone stops replying or when he got what he wanted, like a little child. Plenty of good can come of it. If 0x90 is finally that much more unwelcome in the Renegade community (which the little turd should be), it can have a GOOD effect. Maybe you just can't see the big picture, but I guarantee that's how it'd pan out.

And nice ad hominem. That's not going to get us anywhere, though.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29: The, to me, most offensive part is that Spooky totally neglected any reasoning I gave him in private on why we can't have this. That is a real issue when someone is on a team which should work together.

And what would that be? If there's some kind of behind-the-scenes dickery that Spooky is behind, then please- let us know.

EvilWhiteDragon wrote on Mon, 17 May 2010 18:29: One more thing, the TT team here doesn't decide who gets banned or not, that's still up to Crimson (and/or Gozy). Only from the general opinion of the TT team it wouldn't help us make 4.0 as good as it should be. Of course. Really, YOU'RE the only one who's bringing TT into this... Spooky's just saying you're a daft cock for not realizing what a little twat 0x90 is.

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