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Subject: Re: Jus wondering ..

Posted by [EvilWhiteDragon](#) on Fri, 14 May 2010 23:27:33 GMT

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Azazel wrote on Sat, 15 May 2010 00:34 EvilWhiteDragon wrote on Fri, 14 May 2010 17:29 CarrierII wrote on Sat, 15 May 2010 00:09 The reason, sadly, for the fact that the cheat community are more loving is twofold:

- 1) His program still works, the current generation of ACs don't (as far as his little cheat is concerned)
- 2) The community is smaller. Smaller communities (even gathered around a negative purpose, which is only true whilst the members perceive it to be negative anyway) are more harmonious.

:s

All of this being said, I refer to my other post, in which I decry his actions as being unacceptable on the grounds they ruin people's leisure time.

BIATCH worked against almost all cheats with I think version 1. It still didn't get a whole lot of praise. Yes 0x90 circumvented the aimbot disabler, but still, it deserves more credit than it did. On point 2 I'm not to sure. While smaller communities may be more harmonious, it doesn't explain why the much larger RF community gives about the same amount or even less (positive) reactions than the cheat community does.

So purely for self-esteem, the cheatcommunity is a better choice than RF. That is actually a very very sad fact.

I'm sure I speak for every 'normal' moderator in renegade when I say BIATCH is very useful and thank god we have it. w/o that we'd be alot more 'fucked' than we are now.

Altho, didn't black intel per-fect the rof detection but was never released? and instead of working on TT which looks like it's never gonna come, why not work on modifying BIATCH?

And to stay on topic, I'm sure if Westwood still owned this site, they'd do everything in there power to make sure that people that create cheats that destroy the game would be banned permantly. We have some RoF detection, but it like 90% of the time inaccurate, or at least so it seems. We're working with the TT team to get TT released. Quite some parts of our unreleased fixes will be in TT as a result of that.

The reason we haven't developed BIATCH more is because we too suspected that TT would be out sooner than this. Surely enough, it is hard to improve vAC from only the server, as BIATCH does. With TT we've taken away fundamental flaws in the netcode and in that way will most likely make BIATCH obsolete/integrated with TT.

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