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Subject: Re: Raw Data

Posted by [StealthEye](#) on Wed, 05 May 2010 21:38:49 GMT

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That's unlikely to happen, because of various reasons. For example, it would be quite hard to implement dc logins etc even if the UDP data can be hooked. You would need a higher level hook or you would need to process the raw data yourself (redundant and quite hard to do ). Making it easily accessible would be an invitation to cheaters, however.

I am not sure whether tool integration would be a good idea regardless; the traffic is probably quite different, which probably negatively influences the bandwidth throttling Renegade applies. This may lead to too much or too little data being sent, which causes lag.

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