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Subject: Re: Recommended development environment?  
Posted by [saberhawk](#) on Wed, 05 May 2010 18:19:18 GMT  
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Jerad Gray wrote on Wed, 05 May 2010 13:54Saberhawk wrote on Wed, 05 May 2010  
11:27CarrierII wrote on Wed, 05 May 2010 06:46I thought SaberHawk preferred Notepad++..?!

For \*shader\* development, sure. As for C++, I use Visual Studio + Visual Assist X + custom tools  
Have you made a custom highlighting scheme for Notepad Plus called shader? XD

Nah, I just use the C highlighting scheme. It's not perfect, but it's alot better than monocolored text

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