Subject: Re: Map Downloader Suggestion
Posted by jez636363 on Tue, 04 May 2010 16:48:29 GMT

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Or keep it even simpler. When you try to join a server, it first checks your maps against the map rotation, and does the necessary download right there, before game starts. Still download from a separate webserver somewhere, to avoid hurting gameserver bandwidth and so you can download at full speed.