Subject: Re: Points fix for friendly fire
Posted by WNxKenny on Tue, 13 Apr 2010 13:07:36 GMT
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Ok

If the teaming in the SSGM is disabled with the -1 value in the SSGM and i put in the value 0 or 1 in the pointsreversal mod for the moving everyone to one team, they still end up on Neutral (Not sure why, maybe i am not putting in the wrong values?).

If i enable teaming in the ssgm and pick nod or gdi and do the same in the points reversal, they all still end up on neutral.

Have i missed anything?