
Subject: Re: building bar derail - again

Posted by [DL60](#) on Thu, 08 Apr 2010 19:18:08 GMT

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Gogogogo @ all procoders because they don't want that info being displayed via custom HUDs - so we need our very special Renegade RAM Reader (RRR) finally done...

File Attachments

1) [01.jpg](#), downloaded 646 times



2) [02.jpg](#), downloaded 644 times

